

Curriculum Vitae

Marcos Lede

Personal Information

Name Marcos Lede
Email marcos_lede@yahoo.com.ar
Nationality Argentinien
Date of birth 12.29.1983
Gender Male
Languages Spanish (mother language),
English, German, Portuguese, Chinese.



Education

2002 Scholarship from Rotary International to study in Germany.
2003 – 2009 Universidad Nacional del Centro de la Provincia de Buenos Aires (UNICEN).
Degree in Systems Engineering.
2010 Special mention in the Pre-Ingenieria Award organized by the Centro Argentino de Ingenieros (CAI – cai.org.ar) for the job Incorporación de Comportamiento Físico en Motores Gráficos.

Profesional Experience

2011 – 2012 **Fundación ArgenINTA**
Development of a brand new Digital Cadastre.
2012 – Present **Farm SME**
General administration, development of all the required software and system administration of all the devices of the company.
2012 – Present **Freelance jobs**
Development of software applications, data entry, web research, translations from English/German/Portuguese/Chinese to Spanish.

Hello,

My name is Marcos Lede. I am a software systems engineer from Argentina, and I've been working in remote projects since 2012.

That's my Smartcat profile: <https://ea.smartcat.com/marketplace/user/marcos-lede-1>

That's my ProZ profile: <https://www.proz.com/profile/2891900>

You can see my Upwork profile through the following link:

<https://www.upwork.com/freelancers/~017244f379211cb72b>

I'm always developing some stuff, but I am not a regular contributor to the open-source projects. Maybe you could find something interesting through my GitHub profile. For example, I've developed a wallet for full nodes mining crypto coins based on Bitcoin, such as BTC, BCH, ZEC, BTCZ, etc. You can see the project through the following link: github.com/donlaiq/cryptofxwallet.

Recently, I've been developing some smart contracts over the Ethereum blockchain, using libraries such as web3.js, ethers.js, Brownie or Hardhat (both in Python and JavaScript). I've also built some smart contracts with Rust and Anchor over the Solana blockchain.

Besides, I've been working in the translation industry for more than 11 years.

Lately, I've been collaborating with the Spanish translations for companies from all around the world, including but not limited to:

- . Weights & Biases: A company dedicated to work on machine learning solutions, for whom I've translated the documentation for its wandb library <https://docs.wandb.ai/v/es/> and some of its blog posts.
- . ZippyDoc: helping them to translate their website (<https://zippydoc.de/es/>), a software they were developing and some marketing texts.
- . MercTrans (<https://merctrans.vn/>): translating several mobile games

- Shadow Knight: Deathly Adventure RPG
- My oasis
- Theme Solitaire Tripeaks Tri Tower: Free Card Game
- Underworld Office
- 7Days
- Galaxy Idols: Dress Up and Runway
- My Coloring
- Fruit Survival
- Mystic Gunner
- Heroes Strike
- Hotel Madness
- Not Exactly A Hero
- Mastermind Brain and Gain
- Empire Defender
- Cat Shelter and Animal Friends
- Rise Of Defenders
- Warring Kingdoms TD
- Idle Fishing Village Tycoon
- Ookeenga
- Theseus Protocol
- Planet Inc
- Legendary Hoplite

. Innova (<https://inn.ru/en/>): I've been helping to translate some marketing texts for its platform 4game (for the games such as RF Online, Skydome, Lineage 2, Aion, Blade & Soul, Ragnarok Online, Crowfall and Point Blank).

. CodinGame (<https://www.codingame.com/>): I've been helping them to translate their IT exercises (about Java, Python, C++, C#, Android, JavaScript, Angular, Angular.js, Node.js, Vue, Git, Django, Elasticsearch, Kafka, Jenkins, Spark, Docker, Kubernetes, BDD, Matlab, Drupal 8, Cyber Security, GCP, AWS, Azure and general questions about several other technologies) to Spanish.

- . SOREL GmbH Mikroelektronik (<https://sorel.de/>): Since 2018 I'm helping them to translate their manuals and their new interfaces for the Spanish-speaking audience.
- . Dankogames (<https://dankogames.com/>): I've been working on the Spanish ASO optimization for the mobile game "Hobo Life: Business Simulator & Money Clicker Game" and in the ASO optimization for the game "Get the Money".
- . Usually, I am helping to translate some material for the website <https://www.coinlore.com/>, a company working in the cryptocurrency market.
- . I've been translating some articles written by the company Zipity Software Inc. (<https://pdfpro.com/>), describing some of their applications to work with PDF files.
- . Haymillian (<https://haymillian.com/>): I've been translating some srt files for the Spanish subtitles of some series.
- . Andovar (<https://andovar.com/>):
 - I've been translating the Chainalysis Cryptocurrency Fundamentals Certification course. An introduction to the cryptocurrencies with strong focus on Bitcoin.
 - The course Chainalysis Investigation Specialist Certification (CISC).
 - A few texts within the gaming field.
- . Enkoline (<http://www.enkoline.com/eng/home.do>): I've been working in the translation of the game Load Mama.
- . GienTech (<https://en.gientech.com/>): I've been helping with some LQA tasks for the game ChimeraLand.
- . ICG Automation (<http://www.icgautomation.com/>): I've translated some IT flyers for the company.
- . Venson Ltd: I've been translating some stuff for the website <https://mostbet.com/> within the iGaming field.
- . SecurityScorecard (<https://securityscorecard.com/>): Translating some cybersecurity stuff.

I hope we can talking about the position.

Best regards,
Marcos Lede.